

Spul'u'kwuks Elementary PAC Hot Lunch Fundraiser 2025/26

PAC HOT LUNCH

is one of our school fundraisers organized by our PAC (Parent Advisory Councils) and operated by parent-volunteers. All profits benefit our students and school. For example, PAC sponsors student's field trips or special events, purchases additional materials and library books as well as updating or replacing student's computers and iPads. Your support in our program is greatly appreciated.

PAC Hot Lunch is different from private sector vendors (e.g. Libby's Kitchen). We appointed various trusted vendors to provide our food, it has been very successful for years in our school.

How to order Hot Lunch?

Online through <http://www.munchalunch.com/schools/spul>

MunchaLunch.com BEGINS to accept orders on Sep 22nd, 2025 and ENDS on Nov 17th, 2025

For assistance with ordering, please contact our Hot Lunch Coordinators at spullypachotlunch@gmail.com.

Munchalunch.com

NEW Users:

Register a family account, go to <https://munchalunch.com/schools/Spully>

Add a child to your account (**Please provide mobile number**), then click the green **Order Lunch!** button to begin your selections.

RETURNING Users:

To access your account, go to <https://munchalunch.com/login>

Click **LOGIN**, update child's **division number**, **grade**, **parent's email address** and **mobile number**.

Important Notes

- Online payment is accepted by credit card.
- Please prepare utensils for your child. We DO NOT provide utensils with meals (Eco-Friendly).
- We are currently offering hot lunch for first term only (Oct to Nov). We will update and open lunch dates in 2026 before the winter break. Please take note of future announcement.
- If your child is absent on a hot lunch day, you are welcomed to pick up the ordered lunch at school by **12:30pm** on the same day. Due to food safety, unclaimed food will be disposed of without notice. Consistent with previous years, please understand that there is **NO REFUNDS** for this fundraiser runs by parent-volunteers.